

DECISIVE BATTLES OF THE AMERICAN CIVIL WAR

Volume Two. Gaines Mill to Chattanooga



Roger Keating
Malcolm Power
Ian Trout

A Game for the Commodore 64
64 K DISK

Commodore is a registered TM of Commodore Business Machines Inc.

GAINES MILL STONES RIVER GETTYSBURG CHICKAMAUGA CHATTANOOGA

These five exciting battles from the middle years of the American Civil War give you another chance to test yourself against the greatest of America's fighting generals.

Can you, standing in for Robert E. Lee, stall McClellan's Federals outside Richmond... ? Or will you, as George Gordon Meade, stop the Army of Northern Virginia at Gettysburg and fatally turn the war against the Confederacy... ?

The **Decisive Battles Game System** lets you step into the past and command the armies which fought out these great battles. The simple menu structure which drives the game is so easy to use that you'll be issuing orders like a veteran ten minutes after booting up the disk. You'll have complete control over the computer battlefield when you use the comprehensive wargame construction set, **WARPLAN™**, and our unique graphics editor, **WARPAINT™**.

WARPLAN™ lets you construct original battles of your own design as well as creating endless variations to the historical scenarios. **WARPAINT™** gives you complete graphic control over the icon and terrain symbols used in the game. Shapes and colors can be changed at will to produce your own special effects.



Made in Australia